**Team 15**

**Meeting Minutes**

**29/03/20**

**Opening:**

The regular meeting of Team 15 was called to order at 6:00 PM on March 29th 2020. The meeting was taken via video call.

**Present:**

Bayley Cowen-Seagrove  
 Ellis Tulloch  
 Jack Lewis  
 Kobbie Mike Tabi  
 Thomas Senyah

**Absent:**

None

**Business from the Previous Meeting:**

Review of Code Produced

During the two-week period between this meeting and the last meeting, Thomas Senyah explained how he had continued with the programming side of the project and had produced code for a ‘human’ class, inheriting from the ‘player’ abstract class. This ‘human’ class would allow human users of the game to play and affect the board. Taking onboard some advice in particular from Bayley Cowen-Seagrove and Jack Lewis on what aspects to adjust, the team agreed on some adjustments for Thomas to implement for the meeting next week.

Finalise Completed Specification

Throughout the week, Kobbie Mike Tabi, with the slight adjustment recommendations provided by all members of the team, displayed the current specification to the group. Upon review of this specification, the whole team agreed that the document could be finalised and ticked off.

**New Business:**

PERT Chart

It had come to Bayley Cowen-Seagrove’s attention that whilst the team had a Gantt chart in place that was working effectively, it would also be beneficial to build a PERT chart to accompany it to help better organise and structure the team’s workload. He floated the question to the group and stated that he would be happy to work on getting this chart produced as soon as possible.

**Additions to the Agenda:**

No new additions were made.

**Agenda for Next Meeting:**

Review of code produced.

Review and discuss PERT chart.

**Adjournment:**

Meeting was adjourned at 6:22 PM. The next general meeting will be at 6:00 PM on 6th April 2020, via video call.

Minutes submitted by: Ellis Tulloch